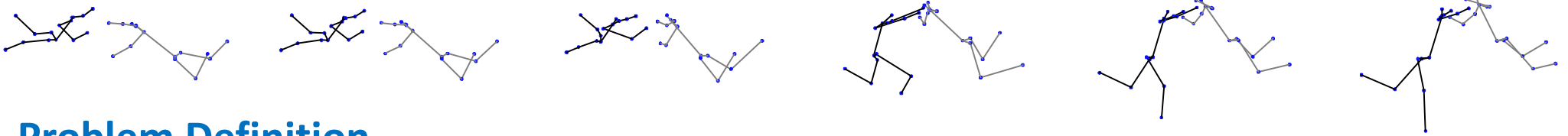


# NONRIGID STRUCTURE FROM MOTION IN TRAJECTORY SPACE

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## Problem Definition

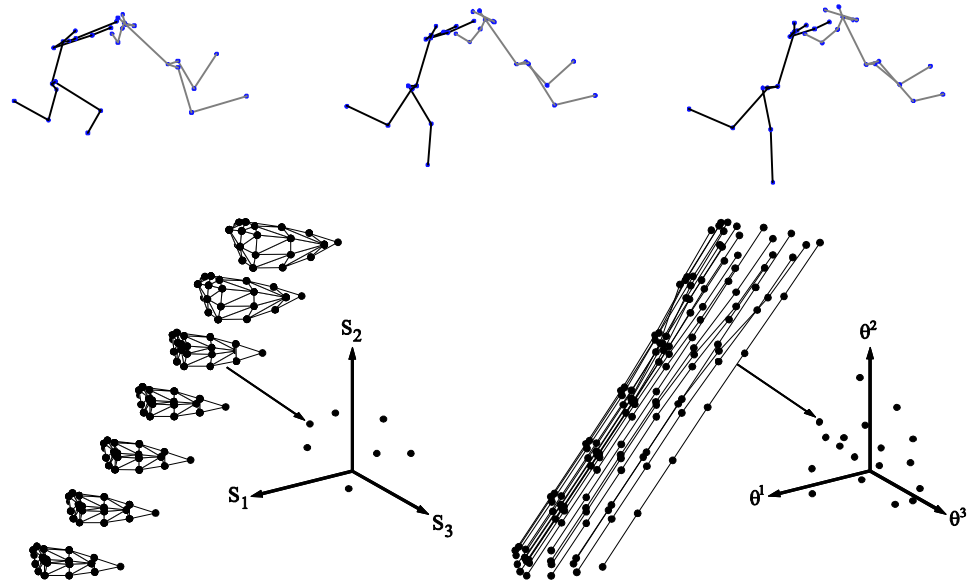
Reconstruction of **3D structure** of deforming objects from a video sequence taken from a moving camera.

## Key Contributions

Demonstration that **temporal regularity** is sufficient to reconstruct structure.

**Object-independent basis** over trajectories which do not have to be estimated anew for each sequence.

**Duality** of trajectory basis and shape basis representations used in earlier literature.



**Shape Basis**

as used in earlier literature

**Trajectory Basis**

for the same dataset

## Comparison with Ground Truth

- Mocap Data
- Our Method

